Showmanship Scorecard

ADGA provides a scorecard for judges to use in evaluating the showmanship of exhibitors showing goats. Like the scorecard for evaluating conformation in goats, this scorecard has a 100-point scale. However, this scorecard is based on the **Appearance of the Animal**, the **Appearance of the Exhibitor**, and the skill displayed in **Showing the Animal in the Ring**.

Sut Tota	Points	ADGA [®] SCORECARD
		SHOWMANSHIP
4		1. APPEARANCE OF ANIMAL
	10	Condition and Thriftiness—showing normal growth—neither too fat nor too thin.
	10	Hair—clean and properly groomed. Hoofs—trimmed and shaped to enable animal to walk and stand naturally. Neatly disbudded if the animal is not naturally hornless.
lei	10	Clipping entire body if weather has permitted, showing allowance to get a neat coat of hair by show time; neatly trimmed tail and ears.
	10	Cleanliness—as shown by a clean body as free from stains as possible, with special attention to legs, feet, tail area, nose, and ears.
	10	2. APPEARANCE OF EXHIBITOR
1	10	Clothes and person neat and clean -white costume preferred.
5		3. SHOWING ANIMAL IN THE RING
	10	Leading—enter, leading the animal at a normal walk around the ring in a clockwise direction, walking on the left side, holding the collar with the right hand. Exhibitor should walk as normally and inconspicuously as possible. Goat should lead readily and respond quickly.
		Lead equipment should consist of a properly fitted collar or small link chain, which is inconspicuous, yet of sufficient strength to maintain proper control. As the Judge studies the animal, the preferred method of leading is to walk on
		the side away from the Judge. Lead slowly with the animal's head held high enough for impressive style, attractive carriage, and graceful walk.
	15	Pose and show an animal so it is between the exhibitor and the Judge as much as possible. Avoid exaggerated positions, such as crossing behind the goat. Stand or kneel where both Judge and animal may be observed Pose animal with front feet squarely beneath and hind feet slightly spread.
2		Where possible, face animal upgrade with her front feet on a slight incline. Neither crowd other exhibitors nor leave too much space when leading into a side-by- side position.

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When Judge changes placing, lead animal forward out of line, down or up to the place directed then back through the line, finally making a U-turn to get into position. When a Judge changes placing in a head-to-tail sequence, lead animal out of line and up or down the line on the side next to the Judge. It is the responsibility of another handler to accommodate changes by moving up or down on the side opposite the Judge. To step animal ahead—use slight pull on collar. If the animal steps badly out of place, return her to position by leading her forward and making a circle back through your position in the line. When Judge is observing the animal, if she moves out of position, replace her as quickly and inconspicuously as possible. Be natural. Overshowing, undue fussing, and maneuvering are objectionable.		
Show animal to best advantage, recognizing the conformation faults of the animal you are leading and striving to help overcome them. Showmen may be questioned by the judge on their knowledge of proper terminology for parts of a dairy goat, breed standards, evaluation of defects, and ADGA	15	
scorecards. Poise, alertness, and courteous attitude are all desired in the show ring. Showmen should keep an eye on their animals and be aware of the position of the Judge at all times—but should not stare at the Judge. Persons or things outside the ring should not distract the attention of the showmen. Respond rapidly to requests from judges or officials, and be courteous and sportsmanlike at all times, respecting the rights of other exhibitors. The best showmen will show their animals at all times—not themselves—and will continue exhibiting well until the entire class has been placed, the Judge has given his/her reasons, and he/she has dismissed the class.	10	
TOTAL		100